Subject: Re: Writing Bits object to disk
Posted by mr_ped on Thu, 12 Jan 2017 00:20:40 GMT

If your target is small disk space, you should rather allocate data in memory in reasonable common sizes, semantically grouped together, and run that through zlib compression, if those data resemble at least some patterns, this should save lot more, than packing them into bits and later having headache when you will want to extend them a bit.