
Subject: Re: Finding DrawXPButton
Posted by [jadeite](#) on Sun, 20 Aug 2006 21:49:17 GMT
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luzr wrote on Sun, 20 August 2006 17:41Nope, Daniel releases full U++ dev complete with installer each week (more or less) (13MB download).

(One of reason is that this way, we can check early everything, including installation package creating process and installation itself. We have now nice GUI program that takes U++ sources and uploads (after 20 minutes of compiling, zipping etc) installation .exe to sf.net

Means, you have to wait at most 7 days for fixes

Mirek

Oh, so many options. uvs2, svn, SF installers. Weekly installers are nice. You can really keep your download stats high that way.

TortoiseSVN is streaming away as I right, so I'll go with that for now.
