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Subject: Re: Adding a text box in a scatterDraw/ScatterCtrl

Posted by [Giorgio](#) on Wed, 08 Feb 2017 08:20:25 GMT

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Hi Koldo,

the latter (text located in a specific point of the Scatter data; I was actually trying to overload the DoPaint function, but it is a little bit over my knowledge.

Regards,

Giorgio

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