Subject: things without window
Posted by qwerty on Mon, 21 Aug 2006 20:03:34 GMT

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hello, sorry, if I am posting wrong here...

I have a upp application. window is created using 3d party manager. I am interested in catching keyboard/mouse by upp functions(getcapslock, scanninh keyboard etc) and to define callbacks for keypress, releases etc. is it possible some common way ? (I know uncommon ways well)