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Subject: MakeOne

Posted by [mirek](#) on Tue, 21 Feb 2017 10:39:32 GMT

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Little useful helper class...

```
void DumpFile(One<Stream>& s)
{
LOG("=====");
int ii = 0;
while(!s->IsEof())
LOG(++ii << ":" << s->GetLine());
}

CONSOLE_APP_MAIN
{
String fn = GetDataFile("One.cpp");
{
One<Stream> s;
s.Create<FileIn>(fn);
DumpFile(s);
}
{
MakeOne<FileIn> in(fn);
One<Stream> s = pick(in);
DumpFile(s);
}
{
One<Stream> s = MakeOne<FileIn>(fn);
DumpFile(s);
}
```

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