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Subject: Re: things without window

Posted by [mirek](#) on Mon, 21 Aug 2006 22:01:33 GMT

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qwerty wrote on Mon, 21 August 2006 16:03hello, sorry, if I am posting wrong here...

I have a upp application. window is created using 3d party manager. I am interested in catching keyboard/mouse by upp functions(getcapslock, scanninh keyboard etc) and to define callbacks for keypress, releases etc. is it possible some common way ? (I know uncommon ways well )

What is 3rd party manager?

Anyway, callbacks are independent of GUI. Perhaps the way to go is to create your own encapsulation / interface. Alternatively, use Ctrl interfaces without U++ GUI.

Mirek

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