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Subject: Re: ASSERT when using ValueMap  
Posted by [NilaT](#) on Mon, 27 Feb 2017 15:17:26 GMT  
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I'm a bit upset that nobody can help me. Posted this almost a week ago and not a single answer from any dev...

I managed to work this issue around by commenting the ASSERT out, but working with RpcData is still a mess to me.

Sometimes `rpc["bla"]` gets double, when it should be int. Then it gets `ValueErrorCls` when it's int. Then it gets double when it should be `ValueArray`... No clue how this piece of \*\*\*\* works.

And the latest error is right here:

```
inline _UInt4_t _Fetch_add_seq_cst_4(volatile _UInt4_t *_Tgt, _UInt4_t _Value)
{ /* add _Value to *_Tgt atomically with
   sequentially consistent memory order */

return (_INTRIN_SEQ_CST(_InterlockedExchangeAdd)((volatile long *)_Tgt, _Value));
}
```

WTF is this?!

Really guys, this is messed up...

I simply try to read something out of a JSON and write it back and this is how far I get... absolutely frustrating.

No clue how to solve that and nobody's there who helps...

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