
Subject: Re: How to load an array added to an TabCtrl?

Posted by [Oblivion](#) on Sun, 12 Mar 2017 18:29:18 GMT

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Hello,

You seem to declare Grid locally in the constructor. Therefore it will be out of scope (won't be available). Try to make it a member.

```
class Test1 : public WithTest1Layout<TopWindow> {

WithGridLayout<ParentCtrl> Grid;                // <----- Grid should be declared
here, or elsewhere                               //      so that it can be reached within the Test1
class.

public:
typedef Test1 CLASSNAME;
Test1(){
    CtrlLayoutOK(*this, "Window title");
    WithGridLayout<ParentCtrl> Grid;              // <----- Grid is declared locally in constructor
(The reason of the error.).
    CtrlLayout(Grid);
    tb.Add(Grid.SizePos(), "Tableau");
    Grid.arr.SizePos();

    Grid.arr.AddRowNumColumn();
    Grid.arr.AddColumn("Colonne 1").Sorting();
    Grid.arr.AddColumn("Colonne 2").Sorting();

    alim <=< THISBACK(fAlim);
}
void fAlim();
};
```

Regards,

Oblivion
