Subject: Re: U++ can't handle float to string and back for large numbers
Posted by cbpporter on Wed, 22 Mar 2017 06:27:36 GMT
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Yeah, I'm no expert either. And probably 308 is not enough to handle subnormal values.

But it is enough for my needs for now. Without this increase, I can't print a single double and neither can't all of U++, including the debugger.

So the debugger fails, DblStr fails and I need to ftoa the values both in the production code and for debugging.