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Subject: Re: Where i can start learning u++?

Posted by [Klugier](#) on Sat, 01 Apr 2017 10:56:29 GMT

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Hello and welcome in our community ;),

Personally I started with GUI tutorial and doing each tutorial by my own to see how each elements of framework works. You can place your own implementation in "MyApps" assembly - by creating new package.

Do not forget to obtain basic knowledge about TheIDE in this tutorial. You need to understand the basic constructions of upp like main package etc.. In my opinion this tutorial should be done first. This tutorial is probably outdated (about how now TheIDE looks like), but the concepts are fine for the beginners.

If something doesn't work at current stable builds - don't forget to look at nightly builds. There is a huge probability that it is solve there.

We are also glad to see woman in our community. Good luck in mastering Ultimate++!

Sincerely,  
Klugier