Subject: Re: FTP class and reference example for U++
Posted by Oblivion on Fri, 14 Apr 2017 21:45:14 GMT

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Hello,

As Klugier suggested above, I've re-written the convenience functions, using a more object-oriented approach.
As a result, Ftp convenience functions, both single-threaded and multithreaded variants, are changed, and much less cluttered and more extendible now.


```
// Single-threaded.
Ftp::Result FtpGet(const Ftp::Request& request, Gate<int64, int64> progress = false, Event<>
whenwait = CNULL);
Ftp::Result FtpPut(const Ftp::Request& request, Gate<int64, int64> progress = false, Event<>
whenwait = CNULL);

// Multi-threaded.
int FtpAsyncGet(Ftp::Request& request, Event<Ftp::Result> progress = CNULL);
int FtpAsyncPut(Ftp::Request& request, Event<Ftp::Result> progress = CNULL);
```


You can find the updated package in the first post of this topic.

FtpBrowser example and FTP package documentation are also updated to reflect the changes.

Regards.

Oblivion.

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