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Subject: Layout editor, where's the ColorPusher and other magical types???

Posted by [ptkacz](#) on Fri, 28 Apr 2017 19:40:31 GMT

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The GoeFun demo that comes with U++, within the layout editor, within the type column, lists the type, ColorPusher, named LineColor. Wanting something similar, within my own project, the ColorPusher type doesn't appear listed. Even if one right clicks on the GeoFun layout, making sue of the right click context drop-down, the type does not list. Where do some types magically come from? Is this one of those things that one has to manually edit in the actual layout source text?

Peter

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