
Subject: Re: Select Grid Row BY ID

Posted by [germax](#) on Thu, 11 May 2017 18:17:07 GMT

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Ah well..

yes, isFinished instead.. with a processEvent... checked (I take notes :d)

The rest :(

This is just insane....

I tested with such loop:

```
for (int i = 0; i < grid.GetCount(); i++)
{
    grid.GetRow(i).Bg(LtGray());
    String item = grid(i,5);
    if (ToUpper(TrimBoth(item)).StartsWith("SHIPPING"))
    {
        continue; // skips the SQL query and i gets increased by the for loop
    }
    SQL * Select(SqlAll()).From(Whatever).Where(...);
    if(SQL.Fetch()){//some if then elses again }
}
```

And "inline" it works, it continues happily and leaves me with the correct iteration of i.

THIS however:

```
Thread().Run([=] {

for (int i = 0; i < grid.GetCount(); i++)
{
    grid.GetRow(i).Bg(LtGray());
    String item = grid(i,5);
    if (ToUpper(TrimBoth(item)).StartsWith("SHIPPING"))
    {
        continue; // will be ignored for some reason *SHRUGS*
    }
    SQL * Select(SqlAll()).From(Whatever).Where(...);
    if(SQL.Fetch()){//some if then elses again }
}

}
```

Just ignores the continue, sends an SQL query and as a result produces all kinds of errors

Worse:

correctly instead of a simple continue it holds a rowdelete

```
if (ToUpper(TrimBoth(item)).StartsWith("SHIPPING"))
{
    grid.Remove(i);
    i--;
    continue;
}
```

works just nicely

```
if (ToUpper(TrimBoth(item)).StartsWith("SHIPPING"))
{
    PostCallback([=] { grid.Remove(i); });
    i--;
    continue;
}
```

removes i-1 instead.

if there is i-1... if i was zero before I get Vcont.h line 84 Assertion Errors
of course (grid.Get(-1) crashes)
as if i is passed as a reference.

You see me completely baffled!

Ah well.. let's see if a while loop is more reliable inside the thread()...
Or do you have another idea?