Subject: Re: problem with String and == operator in 608-dev1
Posted by forlano on Tue, 22 Aug 2006 18:02:56 GMT

luzr wrote on Tue, 22 August 2006 18:44I will check this, however, I recommend using IsNull function instead!

Mirek

I've converted all "== Null" in IsNull(). The application now compile and then crash.

Luigi