Subject: Re: Choosing the best way to go full UNICODE
Posted by mirek on Sat, 27 May 2017 18:48:17 GMT
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Good point, but I do not think this is a showstopper. Clearly

String FromSystemCharsetW(const wchar *src)

would have to be

String FromSystemCharsetW(const WCHAR *src)

and a bit of fixing would to be done. The advantage is that it would be all compile-time errors.