

---

Subject: callbacks freeze gui

Posted by [aftershock](#) on Sun, 28 May 2017 20:35:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi,

I used a timer in UPP.

I noticed the callback freezes the gui, if the called takes too long to run.

As a solution, I started the timer inside a separate thread, yet this continued to happen.

To avoid freezing... I made the called to execute the time consuming operations in a separate thread..

Is this how it is supposed to work?

Timer freezes the gui each time it calls its callback?

A.

---