Subject: Re: Choosing the best way to go full UNICODE
Posted by mirek on Wed, 31 May 2017 13:34:02 GMT
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OK, after thinking about it, overlong should be error escaped.

I think that the basic routine should produce some error flag if it does error escape.

I also think that (maybe on flag), I would like the basic encoding extended to full 32-bits (with error flag). The reason is that it could be handy outside character use (e.g. storing relative offsets of something).