
Subject: ReverseRange, SortedRange

Posted by [mirek](#) on Thu, 01 Jun 2017 12:35:39 GMT

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Two new range kinds:

```
Vector<int> h;  
for(int i = 0; i < 10; i++)  
    h.Add(Random(100));
```

```
DUMP(ReverseRange(SortedRange(h)));
```

```
ReverseRange(SortedRange(h)) = [92, 86, 85, 80, 76, 75, 71, 60, 32, 12]
```
