
Subject: Re: Choosing the best way to go full UNICODE
Posted by [cbpporter](#) on Mon, 12 Jun 2017 11:06:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Found it!

Shenanigans again with those include file tricks you like :).

Anyway, it compiles and links. Crashes on start even though nothing is called. But I'll get it to work!
