Subject: Re: Choosing the best way to go full UNICODE Posted by copporter on Mon, 12 Jun 2017 12:20:51 GMT

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Back to composition: tested out the 3 table method. Can't get it under 24000 bytes. I need to represent 2116 code points and that is almost 17000 bytes. The rest is index data.

But seeing as there are only 7189 * 8 bytes of case data represented as 130 KiB, I guess it would be better to touch up on that and leave composition as is. There must be a better way to compactly represent 7189 code points from 200k ones. That is super sparse.