Subject: Re: Control4U_demo cannot close? Posted by jibe on Mon, 19 Jun 2017 20:19:06 GMT

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Hi Koldo,

Thanks for your help:)

No, no threads in my app... In fact, the problem was the use of Refresh() in 2 Ctrls that I wrote, making a loop: One was calling Refresh() making the other to consider that it changed, so it called Refresh(), making the first to consider that it changed and had to call Refresh()! It was well done before, but I did a (too) quick change recently...