Subject: windows console utf-8 output problem
Posted by lobster on Fri, 23 Jun 2017 02:35:42 GMT
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Hello.

I am totally new to UPP.
Trying a console app with utf-8 output.
Following piece of code does not work in windows console:


```
CONSOLE_APP_MAIN
{
  CoutUTF8();
  Cout() << "èèâü";
}
```

output is garbage in cmd console.
However, I checked in console properties that code page is indeed 65001 (utf-8)
As a note no problem in a takecommand console or conemu console.
Any idea ?

Is this related to the following TODO note in Stream.h :

```
 void Put0(int w) {
#ifdef PLATFORM_WIN32
  buffer.Cat(w);
  if(CheckUtf8(buffer)) { // TODO: Use W api
```


Thanks.