
Subject: Re: Problems with the visualization of tabctrl in 608-dev1

Posted by [forlano](#) on Wed, 23 Aug 2006 10:07:23 GMT

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forlano wrote on Wed, 23 August 2006 01:44Hello,

the application now does not crash, but all my beautiful tabctrls are disappeared and I cannot use the app!

In 607-dev1 I used

tabs.Set(2, false);

to set the focus on page 2 but now seems I must remove the second argument. The layout file now looks darker than previous version.

The "TabCtrl tabs" is connected with the splitter in this way:

```
VegaMain::VegaMain()
{
    CtrlLayout(*this, VERSION);
    spls.Vert();
    spls.SetPos(8500);
    spls.Add(tabs);
    spls.Add(consoleFrame);

    SetBars();
    SetTabs();
    Init();
    BackPaint();
    this->WhenClose = THISBACK(Exit); // prevent the closure
}
```

that should be OK. So for the moment I'm a bit confused. Tomorrow I'll inquire better to understand why the tabctrl are not displayed with the splitter with some minimalist example.

Luigi

I'm afraid there is some serious problem in the interaction between splitter and tabctrl. Attached is my old example code posted somewhere in the forum that worked nicely. The relevant file is main.cpp. With respect to the previous version I have added the IsNull() in place of '=='. The tabctrl simply do not longer appear with 608-dev1.

I do not think it is the setting of my compiler. I'll be grateful if somebody running 608-dev1 could check how it looks (is there a tabctrl at the start of the application?).

Luigi

File Attachments

1) [ForlanoVega.rar](#), downloaded 1788 times
