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Subject: Re: About storing references and pointers to callbacks.

Posted by [mirek](#) on Mon, 26 Jun 2017 11:11:16 GMT

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Oblivion wrote on Mon, 26 June 2017 12:14The problem can arise when the loop is called elsewhere (where it may outlive the FileOut streams.). I guess it is simply enough to warn the users about this in the docs.

Well, I have some reservation about the whole api design, but yes, this case I would say it is ok and has to be documented.

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