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Subject: Re: Visual Studio (Community) 2017 released

Posted by [mirek](#) on Mon, 03 Jul 2017 15:40:35 GMT

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Tom1 wrote on Mon, 03 July 2017 15:32Mirek,

Just out of interest I briefly installed something called "Visual Studio Build Tools 2017".

Do they release this once again? Cool! Where is the link?

Quote:

worked with that too (same as VS2017 Community) at least for 32 bit targets. However, there was no debugger bundled -- or I just could not find

Debugger in the ide is sort of independent of it, as long as build tools are able to produce debug info / .pdb.

Quote:

The build method names, in my opinion, should point out the actual toolset installed in a way that it can be easily identified, and therefore found and reinstalled, if needed.

Personally, I would prefer MSCyear scheme. It is really unlikely that they would change compiler commandline options twice in single year and with all the confusion about MSC version it is as good as it gets. That would make current MSC: MSC17.

BTW:

<https://blogs.msdn.microsoft.com/vcblog/2016/11/16/introducing-the-visual-studio-build-tools/>

It seems like MS 'screenname' is VC++ 2017 v141, which is inline with MSC17 (IMO).

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