
Subject: Re: Switching layout inside class
Posted by [Oblivion](#) on Tue, 04 Jul 2017 09:17:44 GMT
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Hello,

Traditional U++ way to do what you want to do is to use a ParentCtrl (It is basically Ctrl but used for grouping other ctrls. So the same rules for Ctrl apply to ParentCtrl.):

```
OnClickButton1()
{
    WithLayout1<ParentCtrl> layout1;
    //...
}
```

```
OnClickButton2()
{
    WithLayout2<ParentCtrl> layout2;
    //...
}
```

Best regards,

Oblivion
