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Subject: Re: Switching layout inside class  
Posted by [Oblivion](#) on Tue, 04 Jul 2017 09:17:44 GMT  
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Hello,

Traditional U++ way to do what you want to do is to use a ParentCtrl (It is basically Ctrl but used for grouping other ctrls. So the same rules for Ctrl apply to ParentCtrl.):

```
OnClickButton1()  
{  
    WithLayout1<ParentCtrl> layout1;  
    //...  
}
```

```
OnClickButton2()  
{  
    WithLayout2<ParentCtrl> layout2;  
    //...  
}
```

Best regards,

Oblivion

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