
Subject: Re: Adding Tab and Slaves to a TabCtrl
Posted by [omari](#) on Tue, 04 Jul 2017 10:31:57 GMT

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ah, in this case, you need coordinate and size of each widget.

```
ParentCtrl languageCtrl;  
languageCtrl  
    << Ing_language.LeftPos(0, 20)  
    << txt_lang_check.LeftPos(22, 20)  
    << b_preview.LeftPos(42, 20)  
    << txt_preview.LeftPos(62, 20);  
  
tab_settings.Add(languageCtrl.SizePos(), t_("Language"));
```

or you can use designer like this example : TabDlg
