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Subject: Re: How to distribute some parts of Core in another library?

Posted by [cbpporter](#) on Wed, 05 Jul 2017 14:50:53 GMT

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OK, I've been googling like crazy but still don't get OSS licenses. Even the best of sites with info don't explain stuff as if I neither understand or care about licenses.

So what is the difference between the license of a package and the license of its dependencies.

Here is a simple example: Let's say I create my package Foo that uses U++. I need to:

1. Select a license for it.
2. Make sure it is compatible with all the dependencies, i.e. the packages used from U++.

At this point lets say Foo goes under MIT.

I want to put Foo in GitHub. In gitHub , I select the MIT license.

So at this point my project has MIT license, or MIT + about 4 other that come from U++? Some I can't even recognize, some are BSD. Are all these BSD licenses the same?

Where do I put my own license and where do I put U++ licenses. In the github repo. How about in the pure binary distribution.

How do I determine the copyright year and do I need to register somewhere as a copyright owner?

Can I change licenses after the first release?

God, the world of OSS license is a clusterfuck. I need an explanation as clear as 1 + 2.

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