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Subject: Re: How to distribute some parts of Core in another library?

Posted by [mirek](#) on Wed, 05 Jul 2017 16:38:06 GMT

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AFAIK (and as far as I care):

Foo has a license and it ends there.

Now if you create an application (where you do have multiple packages, each with its own license), that is the point you should start investigating whether licenses are 'compatible' and what are requirements.

In U++, only packages that are allowed to be used freely in commercial application without the requirement to provide sources are allowed to `upp.src` (there used to be an exception, but that was just helper package for the IDE, so no impact on applications created). Anyway, you still should check requirements.

The IDE even has a tool for it: File/Project licenses...