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Subject: Re: Visual Studio (Community) 2017 released

Posted by [koldo](#) on Thu, 06 Jul 2017 14:15:35 GMT

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Tom1 wrote on Thu, 06 July 2017 10:11 I just took a closer look and found that your MSC17x64.bm file also had PATH and LIB references pointing at VS2017 Community. Only INCLUDE was pointing to BuildTools. This may explain if you had issues with your BM when trying to use BuildTools instead of Community. Thank you Tom, you are right!

The only problem is that I have not found any devenv.exe under Microsoft Visual Studio\2017.

However TheIDE seems to compile and debug :)

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