Subject: Re: THISBACK and inheritance
Posted by rafiwui on Fri, 07 Jul 2017 06:40:23 GMT
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Oblivion wrote on Thu, 06 July 2017 23:17Hello Daniel,

It is because those button events aren't called immediately. They are called when there is some user action (They are called WHEN there is action (click/push, etc.).
Had they been called immediately you would have the same undefined behaviour.
On the other hand, MenuBar::Set() method calls the provided callback, and sets the menubar immediately, which leads to crash.

Ah okay. Thanks for your answers.

Oblivion wrote on Thu, 06 July 2017 23:17Hello Daniel,

Ah, that's my fault. Nevermind. (For some reason, the below macros reminded me of U++ internal macros used in the TheIDE layout editor.)

Oh yeah they are pretty similar :lol: