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Subject: Re: OpenGL demo resulting in Fatal error, Heap leaks detected! error...  
Posted by [ptkacz](#) on Mon, 10 Jul 2017 03:16:25 GMT

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That seems pretty easy, but when I bring up the GLDrawDemo project, the only option that displays within the drop-down is, "GUI". Not other options list to select from.

When I click on the listed "GUI" option, a Main package configuration(s) dialog window lists with, GUI listing under the Flags heading. Appending a row the the list, and selecting the right selection triangle, a Configurations flags dialog window displays (see screen shot below).

How come the GUI X11 option didn't list for this project? How do I go about adding it, so that the project is correctly built?

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### File Attachments

1) [ConfigurationFlags.png](#), downloaded 632 times

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