Subject: Re: Problems with the visualization of tabctrl in 608-dev1
Posted by fudadmin on Wed, 23 Aug 2006 12:58:01 GMT

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forlano wrote on Wed, 23 August 2006 12:33fudadmin wrote on Wed, 23 August 2006 13:11I've just run your app. Try to click on maximize button and check if all the functionality returns.
Yes, it works! even the real application works. Then clik again and come to standard dimension with all functions.
What is it happening?
Thank you

Luigi

I don't know what's happening... but
for the new 608 this should help:

```
VegaMain::VegaMain()
{
 CtrlLayout(*this, "Forlano Vega Main");
 spls.Vert();
 spls.SetPos(8000);
 spls.Add(tabs);
 spls.Add(consoleFrame);
 spls.AddFrame(NullFrame()); //FIX for 608 or add any frame
 ...
```

P.S if this dosn't help, tell (maybe I've forgotten more...)
Aris