
Subject: Re: how to open Trace in U++ core?

Posted by [Oblivion](#) on Wed, 19 Jul 2017 06:49:03 GMT

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Hello akebee,

`HttpRequest::Trace();` // Simply invoke this method.

In `Inet.h`, you can see that `HttpRequest` has several static trace methods with different levels of debug information:

```
static void Trace(bool b = true);  
static void TraceHeader(bool b = true);  
static void TraceBody(bool b = true);  
    static void TraceShort(bool b = true);
```

Best regards,
Oblivion
