Subject: Re: how to open Trace in U++ core? Posted by Oblivion on Wed, 19 Jul 2017 09:40:37 GMT

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Hello akebee,

It is better not to directly call TcpSocket::Timeout() while using HttpRequest (because HttpRequest class is inherently asynchronous, using TcpSocket::Timeout() may lead to erratic behaviour.).

Did you try the below timeout setter?

HttpRequest::RequestTimeout()

Best regards, Oblivion