Subject: Re: how to open Trace in U++ core?
Posted by Oblivion on Wed, 19 Jul 2017 09:40:37 GMT

Hello akebee,

It is better not to directly call TcpSocket::Timeout() while using HttpRequest (because
HttpRequest class is inherently asynchronous, using TcpSocket::Timeout() may lead to erratic
behaviour.).
Did you try the below timeout setter?

HttpRequest::RequestTimeout()

Best regards,
Oblivion