Subject: Re: CHARSET_UTF8 not working?
Posted by Oblivion on Fri, 21 Jul 2017 12:44:14 GMT
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Hello rafiwui,

I don't see antyhing wrong with the code or U++.

Quote:]But it only works when I have my language set to czech and that is not what I want to achieve.

As you know, U++ *.t files are meant be used for localization. But you don't really need use the English versions of the strings as default (or at all).

if in the *.cpp file you can simpyl write:

This will make it the default string (the string to be localized, if needed.).

Also you don't need to call:

SetDefaultCharset(CHARSET_UTF8);

UTF8 is/should be enabled by default. This function is to support legacy applications.

Best regards,
Oblivion