Subject: Re: Multiple main windows, but only one active
Posted by Jose Luis on Tue, 01 Aug 2017 08:49:49 GMT

After several tests, I got the program not to fail, but I had to use:

```
GUI_APP_MAIN
{
   App().Run();
}
```

And:

```
void App::CloseAndOpen()
{
//Here I initialize variables, etc., to their initial values.
}
```

This way the program does not fail. But it was not the method which I would like to have applied.

Jose Luis