
Subject: Re: Auto-Resize

Posted by [Oblivion](#) on Wed, 09 Aug 2017 08:50:06 GMT

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Hello,

Yes there are automatic widget resizer methods for Ctrl variants in U++

If you are using layout, you can simply use vertical and/or horizontal spring setters. (rightmost buttons on the layout editor's tool bar.)

If not, you can use Ctrl::SizePos() variants (e.h. HSizePos(), VSizePos() etc.), and their "zoomable" counterparts (HSizePosZ(), VSizePosZ(), etc.)

See: [https://www.ultimatepp.org/srcdoc\\$CtrlLib\\$Tutorial\\$en-us.htm](https://www.ultimatepp.org/srcdoc$CtrlLib$Tutorial$en-us.htm) l#14 ("More about logical coordinates")

Best regards,
Oblivion
