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Subject: Re: Compilation error

Posted by [amrein](#) on Thu, 24 Aug 2017 07:11:19 GMT

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It already does that. If it's an older version, U++ uses `g_thread_supported()` and `g_thread_init()`.

In your case, `g_thread_init` is not part of `/lib64/libgthread-2.0.so.0` for an unknown reason.

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