
Subject: Re: How to hide/show gridctrl column at runtime

Posted by [forlano](#) on Sat, 09 Sep 2017 19:33:07 GMT

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Hello,

I am resuming this old thread because my problem is exactly the same (U++ 11300, MS2017).

My GridCtrl has 16 columns and the one in position 15 is hided.

Then an OptionButton hide/show it when pressed. Here is the code:

```
void VegaTab1::ShowInfoCol()
{
    if (optGrid.Get()) {
        grid.GetColumn(15).Hidden(false);
        grid.Repaint(true, false);
    }
    else {
        grid.GetColumn(15).Hidden(true);
        grid.Repaint(true, false);
    }
}
```

If I show/hide that column several times, I observe that the grid looks each time differently. In particular column 15 (the one I hide/show) decrease its width constantly up to become very little after many show/hide.

It seems the grid is not recalculating properly its dimensions.

Is this a bug? Is there a better way to achieve the same result?

Thanks,

Luigi
