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Subject: build CppSQLite failed  
Posted by [Anonymous](#) on Thu, 24 Aug 2006 04:25:53 GMT  
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add CppSQLite( <http://www.codeproject.com/database/CppSQLite.asp?df=100& ;amp ;forumid=34722&select=1639739&msg=1639739>)  
to U++ project,and build,then I get:

```
===== =  
Linking...  
(option '-O 2' ignored)  
__main: duplicate  
-> used: libmingw32.a:gccmain.o:1  
-> discarded: libgcc.a:__main.o:1  
1 undefined symbol(s):  
_WinMain@16 (referenced from libmingw32.a:main.o:1; __main; .text)  
linking aborted due to fatal errors  
collect2: ld returned 1 exit status
```

There were errors. (0:00.93)

```
===== =  
I know there is a sqlite plugin,but I just don't want to rewrite my code
```

```
===== =  
#include "CppSQLite3.h"  
  
#include <CtrlLib/CtrlLib.h>  
  
struct App : public TopWindow  
{  
    ULeftCtrl Left;  
    URightCtrl Right;  
    //CppSQLite3DB database;  
    //CppSQLite3DB logdb;  
===== =
```

hope someone give me a hand  
thans first

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