
Subject: Re: undefined reference errors when building
Posted by [Oblivion](#) on Wed, 25 Oct 2017 19:09:16 GMT

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Hello Y ++

I have a little experience with arrayfire (on OpenCL).

IIRC, ArrayFire does not yet work with MinGW C++ (it has some problem with name mangling if you are using precompiled binaries, so you'll get a lot of linker error ("undefined reference" errors.)). (Unless you also compile the libs from arrayfire source)

On the other hand, both Build Tools, and Visual Studio 2017 will work with it. You should consider upgrading.

Please find attached a MSC bm file for Visual Studio 2017. Check out the paths, it'll give you the idea for also MS Build Tools (they are mostly same.). No other setting is required on my machine:

(To speed-up, just download the binaries. I used them.)

Best Regards,

Oblivion

File Attachments

1) [MSC.bm](#), downloaded 314 times
