
Subject: Re: glut init-error.

Posted by [slashupp](#) on Fri, 03 Nov 2017 09:58:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

I know this is old, but I hit same problem and solved it like below, putting this here for next guy :)

give your class a ctor in which you do the following to let glut initialize properly:

```
OpenGLUT2::OpenGLUT2()
{
    char *myargv[1];
    int myargc=1;
    myargv [0]=strdup(GetExeTitle().ToStd().c_str());
    glutInit(&myargc, myargv);
    //...whatever else you need in the ctor...
}
```

Fake parameters does not work - it must either be an exact copy of what was passed to main, or at least supply correct data as above.
