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Subject: Re: IDE&GUI Builder Help

Posted by [mirek](#) on Tue, 22 Nov 2005 20:55:23 GMT

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Yes, there is something that is equivalent to "GUI builder" in U++.

It is Layout Designer. To activate it, just start editing file with the .lay extension.

U++ does not generate the code - it is not needed. Instead, this .lay file is by some freaky process we tent to define as "multiincluding" converted to C++ templates that define layout of your dialogs (in other words, your GUI).

P.S.: BTW, instead of drag-drop widgets, right-click on layout to get menu.

P.P.S.: U++ is BSD licensed. The difference it that unlike GPL, you can use it for ANY purposes for fre..

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