
Subject: Re: How to close the websocket connection
Posted by [shutalker](#) on Thu, 23 Nov 2017 20:35:42 GMT
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Thanks for the reply!

Unfortunately, this didn't fix the problem. Close method is still crashing my apps. I've tried to enable WebSocket tracing on client and server and I've noticed that server hadn't recieved close message from the client although there was a message about sending close byte on the client side in tracing logs. If WebSocket works in blocking mode, it will remain in while cycle in Close() method trying to make Do0():

```
if(IsBlocking())  
    while(!IsClosed() && !IsError() && socket->IsOpen())  
        Do0();
```

I used upp sources from github: 993904e
Compiler: GCC 5.4.1
