
Subject: Re: Problem with websocket connect method
Posted by [shutalker](#) on Fri, 24 Nov 2017 20:45:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes. I'm using AsyncWebSocket example. All changes I've done was removing ClientEmulation from async server and replacing listening port from 12321 to 8888. Unfortunately, the problem wasn't solved
