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Subject: Re: SUniGuiCreator - upd 28.nov.2017  
Posted by [luoganda](#) on Tue, 28 Nov 2017 19:42:08 GMT  
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Part2 is in next/prev post...

bug:

clicking gfx item, then RMBButton->SetVectorChild  
now correctly handles direct Ctrl\_1,...

+added upp toolbar sample:

edit: open upp-toolbars2.h.all  
gfx: open upp-toolbars.gfx(maybeThereWillBeSomeInfoErrorsForNow)  
click Export, then upp-toolbars2.h should be in there,  
note that exported file directory can be changed in settings!  
codeThatUsesItIsIn: snippets/cpp/upp/separateFile/SUGCToolbarTest-exp.7z

+added plugins:

basic functionality for setting gfx item properties,  
interIconSelect as an example, check note.txt and tools/plugins,  
compiler used for that only needs printf like fn(basics) to output to stdout.  
Added gfxwnd... esc functions for using them

+added internal images: some interImages are available for image path(directName),  
check ui Vector controls? and tools/plugins/iconInterSelect\_icons.jpg

+added esc keyword to anytool.tool:

which may be used to run esc script from any tool(button)

+added insertNamesOnly on gui Snippets when Alt+Shift+'<=>...' click  
to insert all appropriate(no -exp.\*) codeFileNames from that folder  
check help button

+added export to different directory:

also added to exportOnly, check about

For more tools check out:

<http://ws-tools.000webhostapp.com>

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## File Attachments

1) [SUniGuiCreator.part1.rar](#), downloaded 319 times

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