Subject: Re: SUniGuiCreator - upd 28.nov.2017

Posted by luoganda on Tue, 28 Nov 2017 19:42:08 GMT

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Part2 is in next/prev post...

## bug:

clicking gfx item, then RMButton->SetVectorChild now correctly handles direct Ctrl 1,...

## +added upp toolbar sample:

edit: open upp-toolbars2.h.all

gfx: open upp-toolbars.gfx(maybeThereWillBeSomeInfoErrorsForNow)

click Export, then upp-toolbars2.h should be in there,

note that exported file directory can be changed in settings!

codeThatUsesItIsIn: snippets/cpp/upp/separateFile/SUGCToolbarTest-exp.7z

## +added plugins:

basic functionality for setting gfx item properties, interlconSelect as an example, check note.txt and tools/plugins, compiler used for that only needs printf like fn(basics) to output to stdout. Added gfxwnd... esc functions for using them

- +added internal images: some interImages are available for image path(directName), check ui Vector controlS? and tools/plugins/iconInterSelect\_icons.jpg
- +added esc keyword to anytool.tool: which may be used to run esc script from any tool(button)
- +added insertNamesOnly on gui Snippets when Alt+Shift+'<<=...' click to insert all appropriate(no -exp.\*) codeFileNames from that folder check help button
- +added export to different directory: also added to exportOnly, check about

For more tools check out: http://ws-tools.000webhostapp.com

## File Attachments

1) SUniGuiCreator.partl.rar, downloaded 312 times