
Subject: c++ standard read-only property flag would be handy

Posted by [luoganda](#) on Tue, 12 Dec 2017 10:59:34 GMT

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for c/c++ language usually set/get are needed for properties, using public_read section or flag would be useful for properties, so there are not unneeded code, eg:

```
class Class{
public:
//accessed and modifiable by any
int someProp;

//this would be non-modifiable in outer usage
public_read:
int somePropX;

//or
int public_read somePropX;
//or
public_read int somePropX;
//or something...
};
```

for compilers that would not implement this, just "unsafe" public: would be used instead.
