
Subject: c++ standard read-only property flag would be handy

Posted by [luoganda](#) on Tue, 12 Dec 2017 10:59:34 GMT

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for c/c++ language usually set/get are needed for properties,
using public_read section or flag would be useful for
properties, so there are not unneded code, eg:

```
class Class{
public:
    //accessed and modifiable by any
    int someProp;

    //this would be non-modifiable in outer usage
    public_read:
    int somePropX;

    //or
    int public_read somePropX;
    //or
    public_read int somePropX;
    //or something...
};
```

for compilers that would not implement this,
just "unsafe" public: would be used instead.
