Subject: c++ standard read-only property flag would be handy
Posted by luoganda on Tue, 12 Dec 2017 10:59:34 GMT
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for c/c++ language usually set/get are needed for properties,
using public_read section or flag would be useful for
properties, so there are not unneded code, eg:

```
class Class{
  public:
  //accessed and modifiable by any
  int someProp;

  //this would be non-modifiable in outer usage
  public_read:
  int somePropX;

  //or
  int public_read somePropX;
  //or
  public_read int somePropX;
  //or something...
};
```

for compilers that would not implement this,
just "unsafe" public: would be used instead.